



Skywind Application

TESRenewal Username: kimmuryiel

Country of Residence:

Timezone:

Interested in: 3D Modelling, Animation, Rigging

Level of Commitment:

Skills and Experience: I have some skill with hard surface modeling (I could model a house, but not a tree) however I'm not sure how good my UVing skills are. (I have no skill in Zbrush however)

I can kind of animate, probably not good enough for getting a job in it.

Texture painting is another area I can kind of do, I took a class in it and got decent grades.

My best area is rigging.

Note: I do not know 3DS Max, but I do know Maya

I also have degrees in game development and have at least dipped my toe in every area.

(since my website is currently tailored to start my rigging career, I do not

have examples of my 3d modeling work. You'll have to email me for screenshots.)

I can NOT afford a commercial version of any development software

Proof of Skill(s): <http://www.tinyurl.com/daliahileman>

Proof of Skill(s):

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