



Skywind Application

TESRenewal Username: Papi

Country of Residence:

Timezone:

Interested in: 3D Modelling, Animation, Landscaping

Level of Commitment:

Skills and Experience: I have a good understanding of the whole 3D modeling pipeline (modeling high and low poly, unwrapping, texturing, retopology, etc. i also have a basic understanding of rigging and animation. I primarily work in Cinema 4D but I also have a basic understanding of Maya if that's much needed. for my texturing i use Substance painter. I can do both realistic and stylized texturing. i have also done hand painting in Photoshop. you can find some recent work i made in the portfolio link below.

Proof of Skill(s): <https://gergelyloczi.myportfolio.com/>

Proof of Skill(s): <https://sketchfab.com/PapaPotato>

Proof of Skill(s):

https://www.youtube.com/channel/UCTHRGpObWBneK2faq8W3q3A?view_as=subscriber