



Skywind Application

TESRenewal Username: Smradagast

Country of Residence:

Timezone:

Interested in: Animation

Level of Commitment:

Skills and Experience: Rigging in Autodesk Maya. I am a producer in a video game company called Eipix Entertainment. I have been working there for little over 7 years as a 2d artist, lead artist, lead concept artist, lead outsource manager and now as a producer. Unfortunately, I cant send you proof of my work because of NDA's, but I am willing to do a test if necessary. I do rigs for UE4 at the moment. Humanoid and other.

Proof of Skill(s): <https://smradagast.artstation.com/>

Proof of Skill(s):

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