



Skywind Application

TESRenewal Username: Alcodast

Country of Residence: United States

Timezone: UTC -08 (Pacific Time)

Interested in: Animation

Level of Commitment: Moderately active

Skills and Experience: rigging, animation

I have some experience with modding skyrim, though I never uploaded a mod to the nexus. I am familiar with 3DS Max, Maya, Inventor, and Revit, though only the former two are applicable. My animation skills are limited, but I rig for a trade student who tells me he will soon work for pixar.

This is ultimately to hone my skills while working toward making this mod become reality.

Proof of Skill(s):

<https://www.bing.com/search?q=cat+pictures&PC=U316&FORM=CHROM>

N

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