



Skywind Application

TESRenewal Username: bviguerras

Country of Residence: Spain

Timezone: UTC +01

Interested in: Coding/Scripting/Mechanics

Level of Commitment: Moderately active

Skills and Experience: I'm currently a Java and Javascript professional software developer. I obtained a Bachelors Degree in Computer Science 3 years ago. I have a lot of experience with object-oriented programming languages such as Java or C++. I also have experience with scripting languages such as Javascript, Python, Bash or PHP.

My experience with Papyrus and CK is limited. I learned of this project 2 weeks ago, and in the meantime I have read both guide books from Mattiewagg and completed all the tutorials available at Creation Kit website.

I really feel that I could be of some help in this project.

Additionally, if it helps, I made a small personal project with Ogre3D, Bullet and SDL (just to learn how a simple 3d game engine could be constructed) and I am nowadays working on a prototype using Unreal Engine 4 in my spare time. I have also volunteered in the past on translation projects with ClanDLAN.net.

I would love to be part of this project, and I can ensure at least 10 hours a week on it.

Proof of Skill(s):

<https://www.codingame.com/profile/2470aa7ba88c6e9bf17dfec834daeb8f368386>

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