



Skywind Application

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Skype Username: Harris Chatzisimou

Country of Residence: United Kingdom

Timezone: UTC (00)

Interested in: 3D Modelling, Landscaping, Writing

Level of Commitment: Moderately active

Skills and Experience:

My name is Harris I am a fellow game designer/developer and I couldn't resist the opportunity to get in touch and hopefully be involved in the development of Skywind as this would give me the chance to work on something outside my comfort zone and really challenge my self!

I am passionate about working in collaboration with others and achieving amazing results! I believe the work offered would be a good match to my skill-set.

Having been involved in the design process of a number of projects and having lead a small team of artists in my capacity as art and design lead, I believe that I would be a good addition to your current roster of talent. I am currently working part-time at a local college as course tutor for the games design and development course and when I am not working on new game idea or project during my free time, I model or build levels based on my ongoing projects as proof of concept!

Additionally, having a solid understanding of environmental design process and a good level of experience in taking designs from concept to realization in a 3D object or environment, as I am a competent modeler and I have 5+ years of experience in High/Low poly modelling, UV mapping baking maps and texturing using mainly Maya, (have some basic knowledge of other 3D applications such as 3DSMAX as well) Xnormal, NDO2, DDO and Photoshop.

I also have experience in working with various 3D engines such as UDK/Unity/CryEngine but most of my work has been done using UDK/UE4. I am familiar with the pipeline for asset creation and importation and have gained a good amount of experience in the various stages of the development cycle while working on numerous Indie projects.

Throughout the years I have been honing and expanding my skills and knowledge in-order to keep iterating on strengths and weaknesses, being a hardworking and dedicated individual I am always eager to learn and develop new skills (willing to learn new software as well) in order to better myself and my work and welcome constructive feedback as, in my opinion, it's an essential part of the iterative process.

Proof of Skill(s): <http://t-chatzisimos.com/wordpress/>

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