



Skywind Application

TESRenewal Username: FeJazz

Country of Residence: Canada

Timezone: UTC -05 (Eastern Time)

Interested in: Coding/Scripting/Mechanics,Landscaping,Voice Acting

Level of Commitment: Moderately active

Skills and Experience: I'm currently studying Video Game Design and Development at College, and I've been an avid gamer for my entire life. Speaking specifically towards my experience. I'm familiar with both C# and C++, as well as HTLM5. I've also made use of DX12. I have been instructed in the use of Object Oriented Design, as well as Component Based Design. I am also very familiar with Unity 3D and have used it in terrain and level generation.

The portfolio linked below hasn't been updated recently, because I've been designing a new one, but my second addition will lead to the download link of a game my brother and I built at the ROM game jam this past

September.

Proof of Skill(s): <http://triosdevelopers.com/~L.Fejes/>

Proof of Skill(s): <https://zachfejes.itch.io/shale>

Proof of Skill(s):