



Skywind Application

TESRenewal Username: Lancelot-00

Country of Residence: United States

Timezone: UTC -05 (Eastern Time)

Interested in: 3D Modelling, Landscaping

Level of Commitment: Moderately active

Skills and Experience: Have a Bachelor of Fine Art Degree in Game Art & Design

Created a playable level in Unreal Engine 4 with modern PBR pipelines

Project was based loosely on the Arthurian legends so much research into medieval architecture was required.

Software knowledge:

Maya, Max, Mudbox, Zbrush, Photoscan, Photoshop, Premier, Modo, Marvelous Designer, 3D-Coat, Topogun, Knald, Quixel, Substance, Unreal Engine 4, Creation Kit

Proof of Skill(s): <http://piccog3d.com>

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