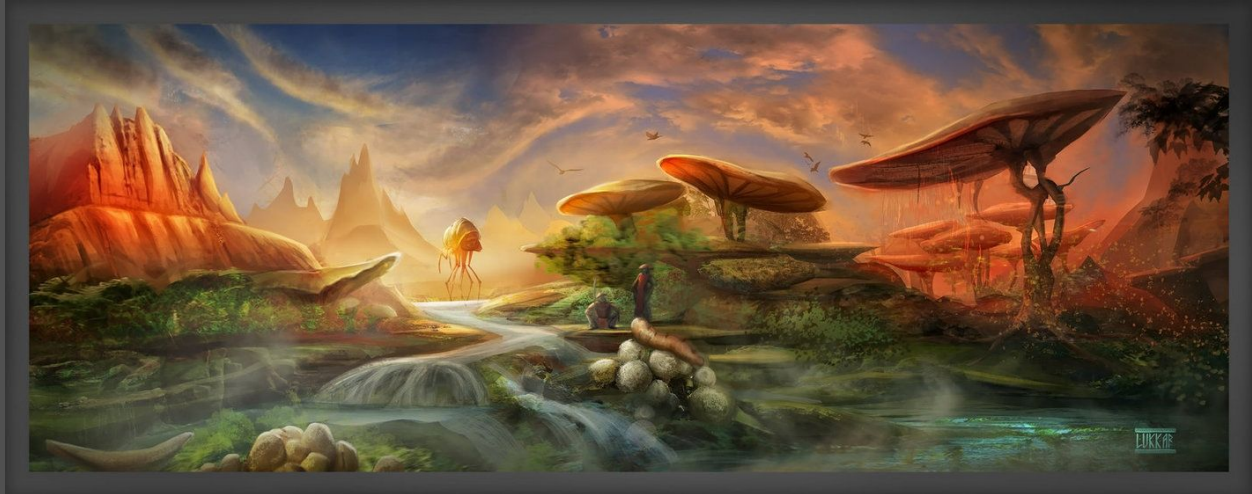




Skywind Application

TESRenewal Username: Manefisto

Country of Residence: USA

Timezone: UTC -08 (Pacific Time)

Interested in: 3D Modelling, Concept Art, Music, Sound Effects, Voice Acting, Writing

Level of Commitment: Highly active

Skills and Experience: I graduated Summa Cum Laude at IADT College with a BA in game development. I have been an avid fan of the Elderscroll games and definatly revolve my art style to it. I am firstly a 3D environmental artist who specializes in texture work, UV unwrapping, lighting, placement, and model creation of most physical objects within a scene. I understand and work with High and Low poly objects for application of LOD distance modeling. I feel that this could be great to have on my resume and looks like it could be a really fun project to work on. I have extensive experience in MAYA 2015, Unity 5, Adobe Suite CC 2015, FL Studio 11, Mudbox and ZBrush. I also can do concept art and am

very good at it. This could be an amazing project, so I look forward to working on it.

Proof of Skill(s): <https://jeffhermangamedesign.wordpress.com/>

Proof of Skill(s):

Proof of Skill(s):