



Skywind Application

TESRenewal Username: Paarthurnax

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Skype Username: perpetualchange2

Country of Residence: United States

Timezone: UTC -08 (Pacific Time)

Interested in: Landscaping, 3D Modeling

Level of Commitment: Moderately active

Skills and Experience: My skills consist of: 3D modeling, UV Mapping, texturing/PBR, lighting, level design, animation, and simple VFX in engine.

I've worked with a wide range of teams in my professional journey in the video games industry. My experience and eagerness to learn has given me the opportunity to work in, but not limited to: 3ds Max, Maya, Photoshop, Substance Designer 5, Quixel NDo2, Unreal Engine 4, Unity 3D, Speed Tree, and World Machine.

Proof of Skill(s): <http://jcgameart.weebly.com/>

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