



Skywind Application

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Interested in: 3D Modelling, Landscaping, Writing

Level of Commitment: Moderately active

Skills and Experience: First things first I want to let you guys know that I do not possess any special or professional knowledge for 3D Modelling and Landscaping but I had the chance to start writing while I was only 6/7 years old because my father was a journalist and we had quite a huge stack of books around. Talking about landscaping I only recently started using the Skyrim Creation Kit simply to make maps and experiment with the given models and I believe I can be valuable when it comes to detailed landscaping. Also I can really be an asset with non organic 3d modeling (structures, props, items, weapons and so on) using mostly maya, blender,

zbrush, substance designer, substance painter to achieve my goals. Finally I have been following this project from quite some time and I am really excited for this massive release (as you would expect from a morrowind junkie). I noticed that the proof of skill line is required but I do not yet have a portfolio therefore I am going to leave you this photo of a khajiit (that's what you get when you ask for a cat).

Proof of Skill(s):

http://static.giantbomb.com/uploads/original/4/49445/2070210-m_aiq.jpg

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