



Skywind Application

TESRenewal Username: Sammybeau

Country of Residence: United States

Timezone: UTC -06 (Central Time)

Interested in: 3D Modelling,Coding/Scripting/Mechanics,Landscaping

Level of Commitment: Somewhat active

Skills and Experience: I starting working with Skywind back in 2013, and I used to have contributor status. I did work with the "disturbing dream" sequences as shown here:

<https://www.youtube.com/watch?v=6XX-MacySJM>

I also did some work with merchants and general testing for dialogue. I haven't been on the project since I have been in college, but I am currently working on a Senior Computer Science project for my major in which I am using 3DS Max and the Unreal Engine. Here is another YouTube link for some early concept work I did for Skywind (please don't laugh at the voice work haha): <https://www.youtube.com/watch?v=zAko6KsnTW4>

Proof of Skill(s):

<https://drive.google.com/drive/folders/0B8nbBNxEAsYVeS1tU3ILMmoxLU0>

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