



# Skywind Application

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**Country of Residence:** United States

**Timezone:** UTC -08 (Pacific Time)

**Interested in:** 3D Modelling

**Level of Commitment:** Moderately active

**Skills and Experience:** Hi i an Johnathon Wilson i have just recently graduated and am looking for something to help the community and i have stumbled on this and figured it was a good way to help. I have had 3 years of modeling in Maya in organic modeling and hard-surfacing modeling, but mainly focus on organic modeling. Other programs i have used through out the years is Substance Painter and Designer to make some of the textures on my House that i have uploaded on my resume. Other programs that i have used would be Zbrush which i'm not completely used to yet but i am using it more to get

the hang of the interface. One program i have been using recently would be Marvelous Designers which i use to make clothes but i also use it for making curtains to get that authentic drape feel.

Other programs are Xnormal, Photoshop.

**Proof of Skill(s):** <https://www.artstation.com/artist/shiddles>

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