



Skywind Application

TESRenewal Username: tylerjgarcia

Country of Residence: United States

Timezone: UTC -08 (Pacific Time)

Interested in: 3D Modelling

Level of Commitment: Moderately active

Skills and Experience: I have experience creating assets with Maya, Zbrush, Photoshop and the Quixel suite and I have worked in game engines such as Unreal Engine 4 and Unity. More related to this project I have delved into the elder scrolls creation kit in the past.

Most of my game development career has been in small teams of 5 to 10 people working on small projects, I have acted primarily as a modeler for environments and props. I also have some experience in level design and programming from my education and time working in small teams where we have to do a little of everything.

Proof of Skill(s): <http://www.tylerjgarcia.com/>

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