



Skywind Application

TESRenewal Username: VikMorroHun

Country of Residence: Hungary

Timezone: UTC +01

Interested in: Coding/Scripting/Mechanics

Level of Commitment: Somewhat active

Skills and Experience: I have programming skills in C++, Qt, QuickBMS and of course Papyrus too. My main interest in the past years were focused on creating translations to the Elder Scrolls games and mods, and supporting these projects with tools. I've contributed to the Watch_Dogs modding scene with a configurator tool. I've created/modified the necessary scripts for remote controlling a dwemer skyship in Skyrim. (This project is on hold for some time but it is in a working state.) I've modified/created various MCM scripts in various mods during the translations. Even if the author did not distributed the source codes. :) I've created the scripts/quests to have encounters with randomly generated enemies that have randomly generated (sort of)

names in an arena in Skyrim.

Proof of Skill(s): <http://www.nexusmods.com/skyrim/mods/39299>

Proof of Skill(s): <http://www.nexusmods.com/watchdogs/mods/10>

Proof of Skill(s): <https://www.youtube.com/watch?v=VtJxq-NOxlw>