



Skywind Application

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Country of Residence: United States

Timezone: UTC -08 (Pacific Time)

Interested in: 3D Modelling, Animation, Landscaping, Animation

Level of Commitment: Moderately active

Skills and Experience: Hello! My name is Lindsey and I am currently finishing my undergraduate in a program called Virtual Technology and Design, which is basically a general technical design program (graduating May 2016). I have knowledge in many areas such as character modeling/sculpting, environment modeling/sculpting, lighting, texturing, rendering, animation, rigging, game engines, and some coding experience. I do not have experience in the skyrim engine, however throughout my undergrad I have learned many programs and learning one more will not be difficult. I have experience in programs including 3DS Max, Maya,

Mudbox, Zbrush, Motion Builder, Unity, Unreal, Photoshop and other Adobe programs. I have basic knowledge of C++ and Javascript.

I hope to make my specialization animation because I love it so much. Since my degree is so generalized (we had only two animation courses) I will be taking online courses through Animation Mentor in the fall in creature animation.

Currently I am working on a website for a more specialized and professional portfolio. All I have right now is my demo reel from my advanced animation course as I wanted to reply to this quickly for my name to be considered. I am aware that this demo reel sucks; it includes most of my work from that course (successes and failures included). However, if you need to see more, I can develop a better reel with several creature animations, run/walk cycles, and displays of my rigs. I have no problem doing so.

I put down that I would like to be moderately active, because I do have a part time job and I will be doing those animation courses in the fall. However, I must note that I am extremely excited about this opportunity and I will definitely dedicate myself to this project as much as I can. I am very eager to get started. May I add that Morrowind was my favorite of the Elder Scrolls games. I look forward to being involved in this project.

Proof of Skill(s): <https://www.youtube.com/watch?v=8AYXkHlzN7Q>

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